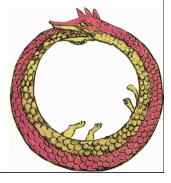
Tail Recursion



Tail recursion is iteration

- Tail recursion is a pattern of use that can be compiled or interpreted as iteration, avoiding the inefficiencies
- A tail recursive function is one where every recursive call is the last thing done by the function before returning and thus produces the function's value

Problems with Recursion

- Recursion is generally favored over iteration in Scheme and many other languages
 - It's elegant, minimal, can be implemented with regular functions and easier to analyze formally
- It can also be less efficient more functional calls and stack operations (context saving and restoration)
- Running out of stack space leads to failure deep recursion

Scheme's top level loop

• Consider a simplified version of the REPL

```
(define (repl)
  (printf "> ")
  (print (eval (read)))
  (repl))
```

This is an easy case: with no parameters there is not much context

Scheme's top level loop 2

• Consider a fancier REPL

```
(define (repl) (repl1 0))
(define (repl1 n)
  (printf "~s> " n)
  (print (eval (read)))
  (repl1 (add1 n)))
```

• This is only slightly harder: just modify the local variable n and start at the top

Two skills

• Distinguishing a trail recursive call from

Scheme's top level loop 3

• There might be more than one tail recursive call

 What's important is that there's nothing more to do in the function after the recursive calls

Naïve recursive factorial

```
(define (fact1 n)
  ;; naive recursive factorial
  (if (< n 1)
     1
     (* n (fact1 (sub1 n)))))</pre>
```

Tail recursive factorial

```
(define (fact2 n)
  ; rewrite to just call the tail-recursive
  ; factorial with the appropriate initial values
  (fact2-helper n 1))

(define (fact2-helper n accumulator)
  ; tail recursive factorial calls itself as
  ; last thing to be done
  (if (< n 1)
        accumulator
        (fact2-helper (sub1 n) (* accumulator n))))</pre>
```

Trace shows what's (fact1 6) (fact1 5) going on | |(fact1 4) | | (fact1 3) > (require (lib "trace.ss")) | | |(fact1 2) > (load "fact.ss") | | | (fact1 1) > (trace fact1) | | | | (fact1 0) > (fact1 6) | | | | 1 |||1 | | |2 ||6 | |24 | 120 1720 720

```
> (trace fact2 fact2-helper)
                                          fact2
> (fact2 6)
(fact2 6)
                            • Interpreter & compiler note
                              the last expression to be
(fact2-helper 6 1)
                              evaled & returned in fact2-
(fact2-helper 5 6)
                              helper is a recursive call
(fact2-helper 4 30)

    Instead of pushing state

(fact2-helper 3 120)
                              on the sack, it reassigns
(fact2-helper 2 360)
                              the local variables and
                              jumps to beginning of the
(fact2-helper 1 720)
                              procedure
(fact2-helper 0 720)
                            · Thus, the recursion is
720
                              automatically transformed
720
                              into iteration
```

Reverse a list

- This version works, but has two problems (define (rev1 list)
 - ; returns the reverse a list

(if (null? list)

empty

(append (rev1 (rest list)) (list (first list)))))

- It is not tail recursive
- It creates needless temporary lists

A better reverse

```
> (load "reverse.ss")
                             rev1 and rev2
> (trace rev1 rev2 rev2.1)
> (rev1 '(a b c))
|(rev1 (a b c))
                              > (rev2 '(a b c))
| (rev1 (b c))
                              [(rev2 (a b c))
| |(rev1 (c))
                              (rev2.1 (a b c) ())
| | (rev1 ())
                              (rev2.1 (b c) (a))
| | ()
                              (rev2.1 (c) (b a))
| |(c)
                               (rev2.1 () (c b a))
(c b)
                               (c b a)
(c b a)
                              (c b a)
(c b a)
```

The other problem

- Append copies the top level list structure of it's first argument.
- (append '(1 2 3) '(4 5 6)) creates a copy of the list (1 2 3) and changes the last cdr pointer to point to the list (4 5 6)
- In reverse, each time we add a new element to the end of the list, we are (re-)copying the list.

Append (two args only)

Why does this matter?

- The repeated rebuilding of the reversed list is needless work
- It uses up memory and adds to the cost of garbage collection (GC)
- GC adds a significant overhead to the cost of any system that uses it
- Experienced Lisp and Scheme programmers avoid algorithms that needlessly consume cons cells

Fibonacci

```
(define (fib n)
;; naive recurseive fibonacci function
  (if (< n 3) 1 (+ (fib (- n 1)) (fib (- n 2)))))</pre>
```

Run time for fib(n) $\approx 0(2^{n})$

Fibonacci

```
(define (fib2 n) (if (< n 3) 1 (fib-tr 3 n 1 1)))
(define (fib-tr n stop fib.n-2 fib.n-1)
  (if (= n stop)
      (+ fib.n-1 fib.n-2)
      (fib-tr (+ 1 n) stop fib.n-1 (+ fib.n-1 fib.n-2))))</pre>
```

Run time for fib(n) \cong 0(n)