# Cury



A Tasty dish?



Haskell Curry!

#### **Curried Functions**

- Currying is a functional programming technique that takes a function of N arguments and produces a related one where some of the arguments are fixed
- In Scheme
  - (define add1 (curry + 1))
  - (define double (curry \* 2))

## A tasty dish?

- Currying was named after the Mathematical logician <u>Haskell Curry</u> (1900-1982)
- Curry worked on <u>combinatory logic</u> ...
- A technique that eliminates the need for variables in <u>mathematical logic</u> ...
- and hence computer programming!
  - At least in theory
- The functional programming language <u>Haskell</u> is also named in honor of Haskell Curry

#### **Functions in Haskell**



 In Haskell we can define g as a function that takes two arguments of types a and b and returns a value of type c like this:

$$-g::(a, b) -> c$$

We can let f be the curried form of g by

$$-f = \underline{\text{curry}} g$$

The function f now has the signature

$$-f:: a -> b -> c$$

 f takes an arg of type a & returns a function that takes an arg of type b & returns a value of type c

#### **Functions in Haskell**

- All functions in Haskell are curried, i.e., all Haskell functions take just single arguments.
- This is mostly hidden in notation, and is not apparent to a new Haskeller
- •Let's take the function <u>div</u> :: <u>Int</u> -> <u>Int</u> -> <u>Int</u> which performs integer division
- The expression div 11 2 evaluates to 5
- But it's a two-part process
  - —<u>div</u> 11 is evaled & returns a function of type <u>Int</u> -> <u>Int</u>
  - —That function is applied to the value 2, yielding 5

## **Currying in Scheme**

- Scheme has an explicit built in function, curry, that takes a function and some of its arguments and returns a curried function
- For example:
  - -(define add1 (curry + 1))
  - (define double (curry \* 2))
- We could define this easily as:

```
(define (curry fun . args)
  (lambda x (apply fun (append args x))))
```

## Note on lambda syntax

- (lambda X (foo X)) is a way to define a lambda expression that takes any number of arguments
- In this case X is bound to the list of the argument values, e.g.:

```
> (define f (lambda x (print x)))
> f
#procedure:f>
> (f 1 2 3 4 5)
(1 2 3 4 5)
```

# Simple example (a)

- Compare two lists of numbers pair wise:
   (apply and (map < '(0 1 2 3) '(5 6 7 8)))</li>
- Note that (map < '(0 1 2 3) '(5 6 7 8)) evaluates to the list (#t #t #t)
- Applying and to this produces the answer, #t

# Simple example (b)

- Is every number in a list positive?
   (apply and (map < 0 ' (5 6 7 8)))</li>
- This is a nice idea, but will not work

```
=== context ===
/Applications/PLT/collects/scheme/private/misc.ss:74:7
```

Map takes a function and <u>lists</u> for each of its arguments

# Simple example (c)

- Is every number in a list positive?
- Use (lambda (x) (< 0 x)) as the function</li>
   (apply and (map (lambda (x) (< 0 x)) '(5 6 7 8)))</li>
- This works nicely and gives the right answer
- What we did was to use a general purpose, two-argument comparison function (?<?) to make a narrower one-argument one (0<?)</li>

# Simple example (d)

- Here's where curry helps
   (curry < 0) ≈ (lambda (x) (< 0 x))</li>
- So this does what we want (apply and (map (curry < 0) '(5 6 7 8)))</li>
- Currying < with 0 actually produces</li>(lambda x (apply < 0 x))</li>
- So (curry < 0) takes one or more args, e.g. ((curry < 0) 10 20 30) => #t ((curry < 0) 10 20 5) => #f

## A real world example

- I wanted to adapt a Lisp example by Google's <u>Peter Norvig</u> of a simple program that generates random sentences from a context free grammar
- It was written to take the grammar and start symbol as global variables <sup>(3)</sup>
- I wanted to make this a parameter, but it made the code more complex ☺ ☺
- Scheme's curry helped solve this!

```
#lang scheme
                                        cfg1.ss
;;; This is a simple ...
(define grammar
 '((S -> (NP VP) (NP VP) (NP VP) (S CONJ S))
  (NP -> (ARTICLE ADJS? NOUN PP?))
  (VP -> (VERB NP) (VERB NP) (VERB NP) VERB)
  (ARTICLE -> the the a a a one every)
  (NOUN -> man ball woman table penguin student book
            dog worm computer robot )
  (PP -> (PREP NP))
  (PP? -> () () () () PP)
```

```
scheme> scheme
Welcome to MzScheme v4.2.4 ...
> (require "cfg1.ss")
> (generate 'S)
(a woman took every mysterious ball)
> (generate 'S)
> (generate 'S)
  mysterious dog)
```

session (a blue man liked the worm over a mysterious woman) (the large computer liked the dog in every mysterious student in the > (generate 'NP) (a worm under every mysterious blue penguin) > (generate 'NP) (the book with a large large dog)

cfg1.ss

```
Five possible rewrites for a S:
#lang scheme
                               80% of the time it => NP VP and
                               20% of the time it is a conjoined
;;; This is a simple ...
                               sentence, S CONJ S
(define grammar
 '((S -> (NP VP) (NP VP) (NP VP) (S CONJ S))
  (NP -> (ARTICLE ADJS? NOUN PP?))
  (VP -> (VERB NP) (VERB NP) (VERB NP) VER Terminal symbols
                                               (e.g, the, a) are
  (ARTICLE -> the the the a a a one every)
                                               recognized by
  (NOUN -> man ball woman table penguin s virtue of not
             dog worm computer robot )
                                                heading a
                                               grammar rule.
   (PP -> (PREP NP))
                                          () is like ε in a rule, so
  (PP? -> () () () () PP)
                                          80% of the time a PP?
                                          produces nothing and
                                          20% a PP.
```

```
If phrase is a list, like (NP VP),
(define (generate phrase)
                                             then map generate over it
;; generate a random sentence or ph
                                            and append the results
 (cond ((list? phrase)
                                                   If a non-terminal, select
        (apply append (map generate phrase)))
                                                    a random rewrite and
      ((non-terminal? phrase) —
       (generate (random-element (rewrites phrase))))
      (else (list phrase))))
                                                      It's a terminal, so just
                                                      return a list with it as
(define (non-terminal? x)
                                                      the only element.
;; True iff x is a on-terminal in grammar
 (<u>assoc</u> x grammar))
(define (rewrites non-terminal)
;; Return a list of the possible rewrites for non-terminal in grammar
 (rest (rest (assoc non-terminal grammar))))
(define (random-element list)
;; returns a random top-level element from list
 (<u>list-ref</u> list (<u>random</u> (length list))))
```

## Parameterizing generate

- Let's change the package to not use global variables for grammar
- The generate function will take another parameter for the grammar and also pass it to non-terminal? and rewrites
- While we are at it, we'll make both parameters to generate optional with appropriate defaults

```
> (load "cfg2.ss")
> (generate)
(a table liked the blue robot)
> (generate grammar 'NP)
(the blue dog with a robot)
> (define g2 '((S -> (a S b) (a S b) (a S b) ())))
> (generate g2)
(aaaaaabbbbbb)
> (generate g2)
(aaaaaaaaabbbbbbbbbbbbb)
> (generate g2)
> (generate g2)
(a a b b)
```

# cfg2.ss session

```
(define default-grammar '((S -> (NP VP) (NP VP) (NP VP)) (NP VP))
                                                               Global variables
(define default-start 'S)
                                                               define defaults
(define (generate (grammar default-grammar) (phrase default-start))
;; generate a random sentence or phrase from grammar
                                                                     optional
(cond ((list? phrase)
                                                                     parameters
       (apply append (map generate phrase)))
       ((non-terminal? phrase grammar)
        (generate grammar (random-element (rawrites phrase grammar))))
       (else (list phrase)))))
                                                                   Pass value of
                                                                   grammar to
(define (non-terminal? x grammar)
                                                                   subroutines
;; True iff x is a on-terminal in grammar
 (assoc x grammar))
                                                                    Subroutines
(define (rewrites non-terminal grammar)
                                                                   take new
;; Return a list of the possible rewrites for non-terminal in grammar
                                                                    parameter
 (rest (rest (assoc non-terminal grammar))))
```

```
(define default-grammar '((S -> (NP VP) (NP VP) (NP VP) (NP VP)) ...))
(define default-start 'S)
(define (generate (grammar default-grammar) (phrase default-start))
 ;; generate a random sentence or phrase from grammar
 (cond ((list? phrase)
        (apply append (map generate phrase)))
       ((non-terminal? phrase grammar)
                                                writes phrase grammar))))
        (generate grammar (random-element)
       (else (list phrase)))))
(define (non-terminal? x grammar)
                                                generate takes 2 args – we
 ;; True iff x is a on-terminal in grammar
                                                want the 1<sup>st</sup> to be grammar's
 (assoc x grammar))
                                                current value and the 2nd to
                                                come from the list
(define (rewrites non-terminal grammar)
```

;; Return a list of the possible rewrites for non-terminal in grammar (rest (rest (assoc non-terminal grammar))))

```
(define default-grammar '((S -> (NP VP) (NP VP) (NP VP) (NP VP)) ...))
(define default-start 'S)
(define (generate (grammar default-grammar) (phrase default-start))
 ;; generate a random sentence or phrase from grammar
 (cond ((list? phrase)
        (apply append (map (curry generate grammar) phrase)))
       ((non-terminal? phrase grammar)
        (generate grammar (random-element (rewrites phrase grammar))))
       (else (list phrase)))))
(define (non-terminal? x grammar)
 ;; True iff x is a on-terminal in grammar
 (assoc x grammar))
(define (rewrites non-terminal grammar)
 ;; Return a list of the possible rewrites for non-terminal in grammar
 (rest (rest (assoc non-terminal grammar))))
```

#### **Curried functions**

- Curried functions have lots of applications in programming language theory
- The curry operator is also a neat trick in our functional programming toolbox
- You can add them to Python and other languages, if the underlying language has the right support