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1: ;; LISP Cheat Sheet for CMSC 331 == Nicholas
2: ;; version of March 25, 2014
3: ;;
4: ;; On GL, you can type clisp to invoke common Lisp
5: ;; (load "LispCheatSheet") slurps in LispCheatSheet.cl
6: ;; to print this document:
7: ;; enscript -C -Eelisp -2r -mLetter -o LCS.ps LispCheatSheet.cl
8: ;; ps2pdf LCS.ps LCS.pdf
9:
10: (defun helloWorld ()
11:   ;; prints the standard message
12:   (print "Hello World"))
13:
14: ;; fun with predicates
15: (defun predicateDemo ()
16:   (print (member 3 (list 1 2 3 4 5 6)))
17:   (print (symbolp 'foo))
18:   (print (eq 4 (+ 2 2))) ; good for atoms
19:   (print (equal '(1 2 3) '(1 2 3))) ; good for other things
20:   (print (null ())) ; should be TRUE
21:   (print (listp ())) ; should be TRUE
22:   (print (listp '(1 2 3))) ; should be TRUE
23:   (print (listp '3)) ; should be FALSE
24:
25: )
26:
27: (defparameter *aGlobalVar* 1) ; note the earmuffs
28:
29: ;; ash is arithmetic shift
30: (defun ashDemo ()
31:   (print (list (ash 16 2) (ash 8 -1)))
32: )
33:
34: ;; (defun aFunction (possibly empty list of parameters)
35: ;; <function body>
36: ;; )
37:
38: ;; let creates local variables, e.g.
39: (defun letDemo ()
40:   (print (let ((a 6) (b 3)) (+ a b)))
41: )
42:
43: ;; labels creates local functions that can call each other, e.g.
44: (defun labelsDemo ()
45:   (print (labels ((a (n) (+ n 5))
46:                   (b (n) (+ (a n) 6)))
47:           (b 10)))
48: )
49:
50: ;; an example of expt
51: (defun exptDemo ()
52:   (print (let ((pi 3.14) (e 2.7)) (list (expt pi e) (expt e pi))))
53: )
54:
55: ;; basic lisp manipulation
56: (defun listDemo()
57:   (print (cons 'a 'b)) ; creates a dotted pair
58:   (car '(this is a list))
59:   (cdr '(this is another list))
60:   (cons 'quick '(brown fox))
61:   (print (reverse '(1 2 3)))
62:   (print (member 3 (list 1 2 3 4 5 6)))
63: )
64:
65: ;; of course every language needs an if statement
66: (defun ifDemo()
67:   (print (if (= (+ 1 2) 3) 'yup 'nope))
68: )

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69:
70: ;; the cond statement does more!
71: (defun condDemo()
72:   (let ((a 2))
73:     (cond ((eq a 1) (princ "a is 1"))
74:           ((eq a 3) (princ "a is 3"))
75:           (t (princ "a is something else"))))
76:   )
77: )
78:
79: ;; creating an association list
80: (defparameter *nodes* '((living-room (you are in a living room))
81:                          (garden (you are in a garden))
82:                          (attic (you are in the attic))))
83: (defun assocDemo()
84:   (print (assoc 'garden *nodes*)))
85: )
86:
87: ;; example of mapcar
88: (defun mapcarDemo()
89:   ; (mapcar #'sqrt '(1 2 3 4 5))
90:   (mapcar (function sqrt) '(1 2 3 4 5))
91: )
92:
93: ;; example of append
94: (defun appendDemo()
95:   (append '(1 2) '(3 4)))
96: )
97:
98: ;; example of apply
99: (defun applyDemo()
100:  (apply #'append '((10 20) (30) (40 50)))
101: )
102:
103: ;; an example from Barski
104: (defun say-hello ()
105:   (princ "Please type your name:")
106:   (let ((name (read-line)))
107:     (princ "Nice to meet you, ")
108:     (princ name)))
109: )
110: ;; use this function to run all the others
111: (defun allDemos()
112:   (when t
113:     (helloWorld) (predicateDemo) (listDemo)
114:     (ashDemo) (letDemo) (labelsDemo) (exptDemo) (ifDemo)
115:     (condDemo) (assocDemo) (mapcarDemo) (appendDemo)
116:     (applyDemo)
117:     t)
118: )
119:

```